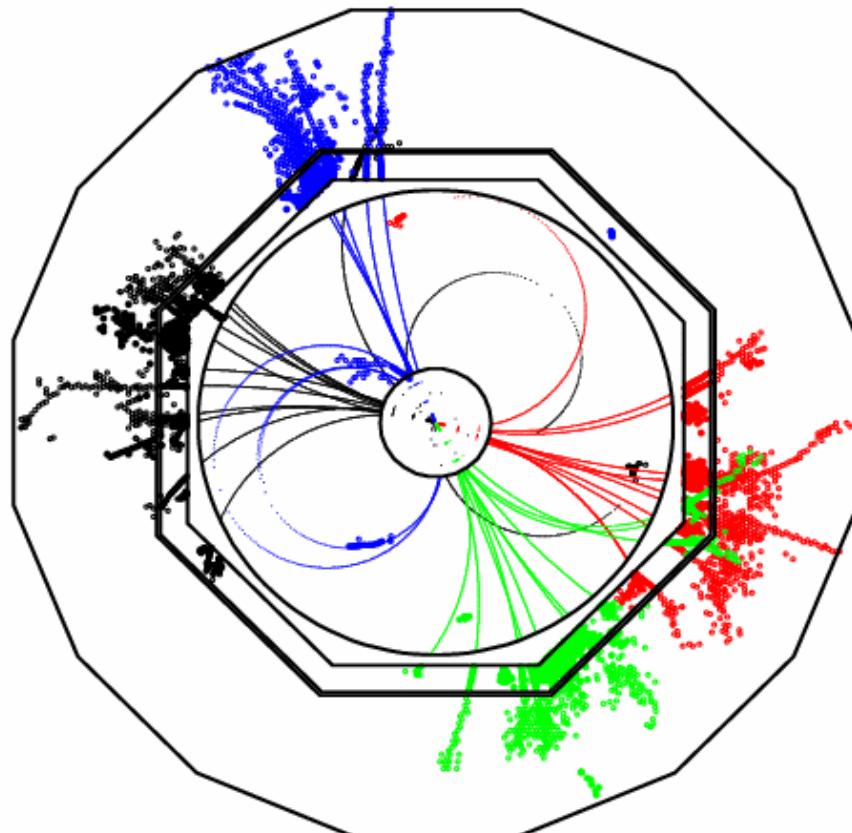


# Particle Flow and ILD Detector Optimisation Studies

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## This Talk:

- ① PandoraPFA Performance
- ② Understanding PFA
- ③ Optimisation Studies
  - i) HCAL depth
  - ii) B-field vs  $R_{\text{TPC}}$
  - iii) TPC aspect ratio
  - iv) HCAL segmentation
  - v) ECAL segmentation
  - vi) LDCPrime vs GLDPrime
- ④ Tau decays
- ⑤ Summary and Conclusions

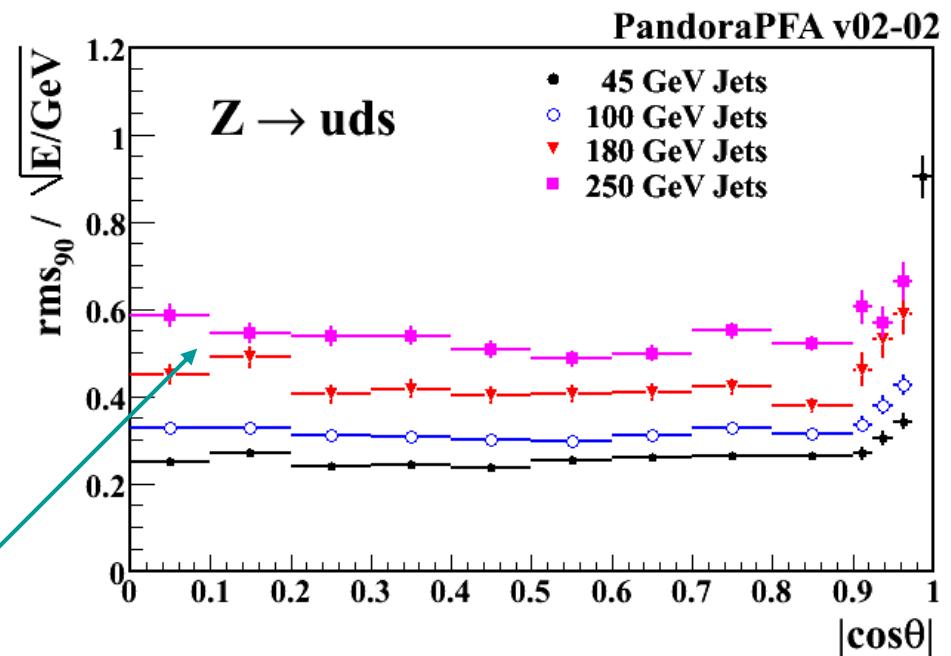
## 1

# PFA Performance

Studies in this talk start from:

- ★ Use standard Mokka LDCPrime model : **LDCPrime\_02Sc**
- ★ OPAL tune of Pythia
- ★ Full reconstruction chain:
  - PandoraPFA v02-02 (essentially the released version)
  - FullLDCTracking
- ★ Non-standard: muon chamber clustering/hits used in PFA
  - not very important, discussed later in talk

$E_{JET}$	$\sigma_E/E = \alpha/\sqrt{E_{jj}}$ $ \cos\theta  < 0.7$	$\sigma_E/E_j$
45 GeV	24.9 %	3.7 %
100 GeV	30.7 %	3.1 %
180 GeV	43.0 %	3.2 %
250 GeV	52.2 %	3.3 %



Leakage not completely negligible ?

# LDCPrime vs GLDPrime

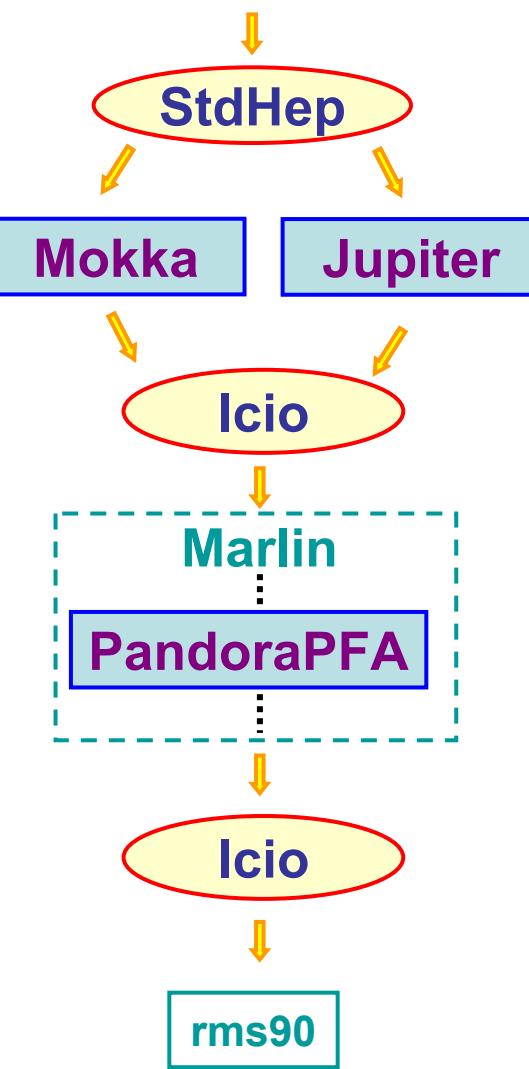
- ★ Magic of LCIO allows a direct comparison of GLDPrime and LDCPrime
  - same reconstruction : PandoraPFA
  - same STDHep events

## Results

$E_{JET}$	$\sigma_E/E = \alpha/\sqrt{E_{jj}} \mid \cos\theta \mid < 0.7$	
	LDCPrime	GLDPrime
45 GeV	24.9 %	25.9 %
100 GeV	30.7 %	35.1 %
180 GeV	43.0 %	49.5 %
250 GeV	52.2 %	61.0 %

- ★ Similar performance at 91 GeV.
  - good sanity check
- ★ GLDPrime approx. 15 % worse for  $E_{JET} > 100$  GeV

 + PandoraPFA optimised for LDC  
- GLDPrime simulated with 1x1 cm<sup>2</sup>  
ECAL not 4x1 cm<sup>2</sup> strips

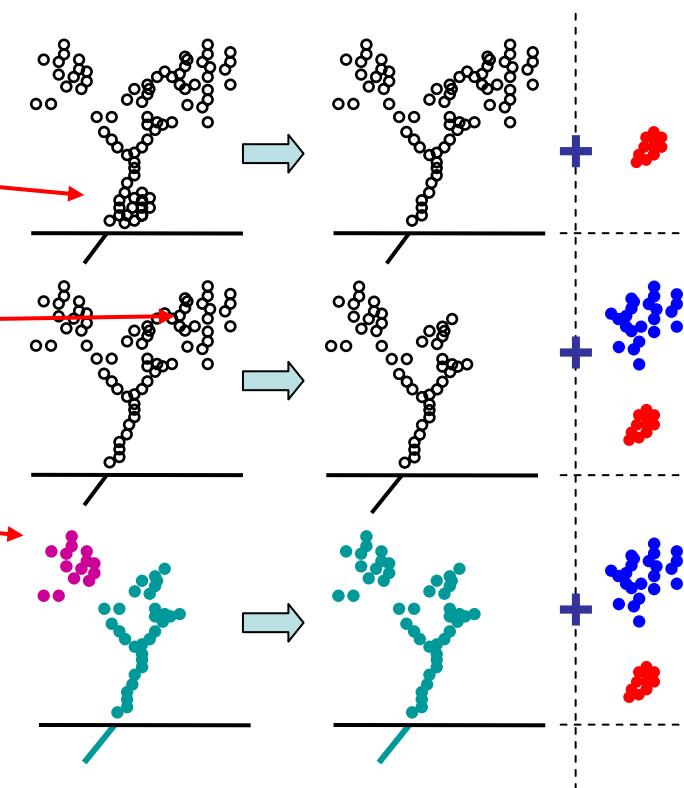


## ② Understanding PFA

- ★ Try to use various “Perfect PFA” algorithms to pin down main performance drivers (resolution, confusion, ...)
- ★ Aim : understand main features of studies presented here
- ★ Developed new version of PandoraPerfectPFA  
(in PandoraPFA v03- $\alpha$ )

### PandoraPFA options:

- **PerfectPhotonClustering**  
hits from photons clustered using MC info  
and removed from main algorithm
- **PerfectNeutralHadronClustering**  
hits from neutral hadrons clustered  
using MC info...
- **PerfectFragmentRemoval**  
after PandoraPFA clustering “fragments”  
from charged tracks identified from MC and  
added to charged track cluster
- **PerfectPFA**  
perfect clustering and matching to tracks



★ Can see how jet energy resolution evolves with increased level of “perfection”

Algorithm	$\sigma_E/E$			
	45 GeV	100 GeV	180 GeV	250 GeV
PandoraPFA	3.7 %	3.1 %	3.2 %	3.3 %
+CheatedTracks	3.6 %	3.0 %	3.1 %	3.2 %
+CheatedPhotons	3.6 %	2.8 %	2.7 %	2.7 %
+CheatedNeutralHs	3.4 %	2.4 %	2.1 %	2.0 %
+PerfectFragRem	3.2 %	2.3 %	2.1 %	2.0 %
PerfectPFA	3.1 %	2.1 %	1.7 %	1.6 %

★ Using these results (and others) can then obtain **estimates** of main contributions to PFA performance



- ★ The PerfectParticleFlow algorithms aren't perfect...
- ★ ...So these resulting numbers are just estimates
  - but probably good enough to understand main features

Contribution	$\sigma_E/E$			
	45 GeV	100 GeV	180 GeV	250 GeV
Calo. Resolution	3.1 %	2.1 %	1.5 %	1.3 %
Leakage	0.1 %	0.5 %	0.8 %	1.0 %
FullLDCTracking	0.7 %	0.7 %	1.0 %	0.7 %
Photons "missed"	0.4 %	1.2 %	1.4 %	1.8 %
Neutrals "missed"	1.0 %	1.6 %	1.7 %	1.8 %
Charged Frags.	1.2 %	0.7 %	0.4 %	0.0 %
"Other"	0.8 %	0.8 %	1.2 %	1.2 %

## Comments:

- ★ For 45 GeV jets, jet energy resolution dominated by ECAL/HCAL resolution
  - don't expect much dependence of  $\sigma_E/E$  on B, R etc.
- ★ Track reco. not a large contribution (**FullLDCTracking  $\approx$  CheatedTracking**)
- ★ "Satellite" neutral fragments not a large contribution
  - efficiently identified and removed by normal FragmentRemoval alg.
- ★ Leakage only becomes significant for high energies (more on this later)
- ★ **Missed neutral hadrons** dominant confusion effect
- ★ **Missed photons**, important at higher energies (somewhat surprising !)

# ③ Optimisation Studies: ① HCAL Depth

Two interesting questions:

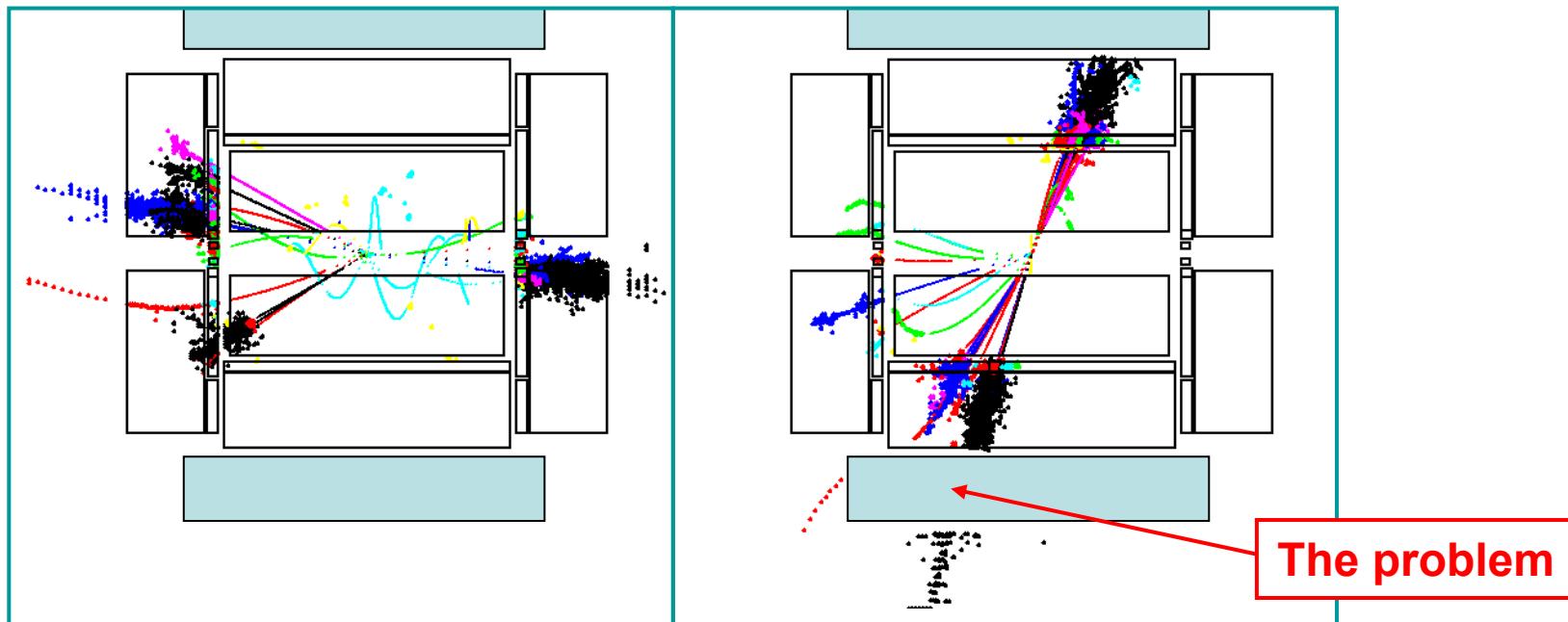
★ How important is HCAL leakage ?

- vary number of HCAL layers

★ What can be recovered using MUON chambers as a “Tail catcher”

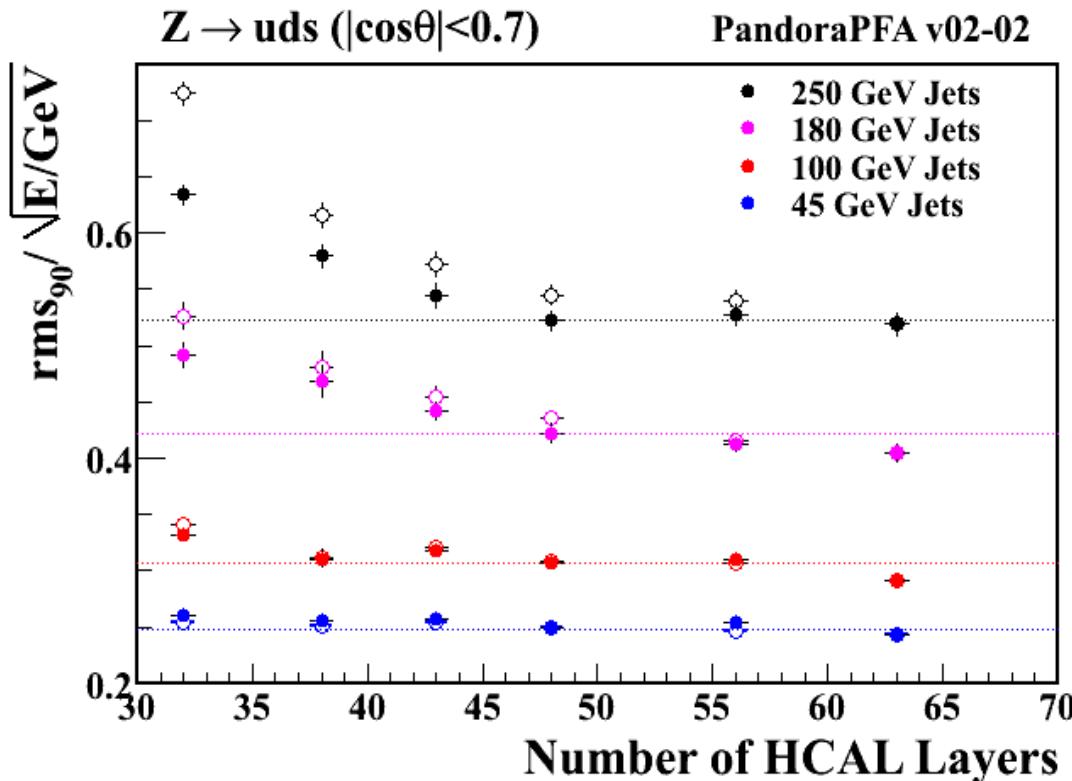
- PandoraPFA now includes MUON chamber reco.
- Switched off in default version
- Simple standalone clustering (cone based)
- Fairly simple matching to CALO clusters (apply energy/momentun veto)
- Simple energy estimator (digital) + some estimate for loss in coil

e.g.



# HCAL Depth Results

- Open circles = no use of muon chambers as a “tail-catcher”
- Solid circles = including “tail-catcher”



HCAL Layers	$\lambda_I$	
	HCAL	+ECAL
32	4.0	4.8
38	4.7	5.5
43	5.4	6.2
48	6.0	6.8
63	7.9	8.7

ECAL :  $\lambda_I = 0.8$

HCAL :  $\lambda_I$  includes scintillator

- ★ Little motivation for going beyond a 48 layer ( $6 \lambda_I$ ) HCAL
- ★ Depends on Hadron Shower simulation
- ★ “Tail-catcher”: corrects ~50% effect of leakage, limited by thick solenoid

For 1 TeV machine “reasonable range”  $\sim 40 - 48$  layers ( $5 \lambda_I - 6 \lambda_I$ )

# Optimisation Studies : ② B vs R

- ★ Studied jet energy resolution for various detector models:

- **LDCPrime**: LDCPrime\_02Sc
- **LDC**: LDC01\_06Sc
- **GLD-sized**: modified LDCPrime\_02Sc
- **Two smaller detectors**: modified LDCPrime\_02Sc with increased B

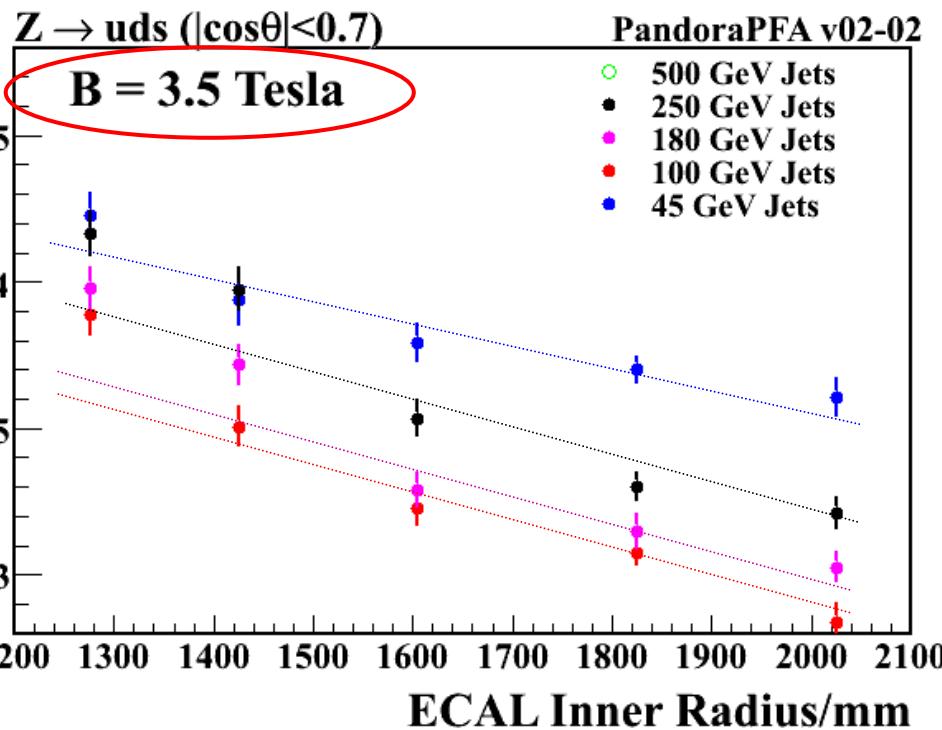
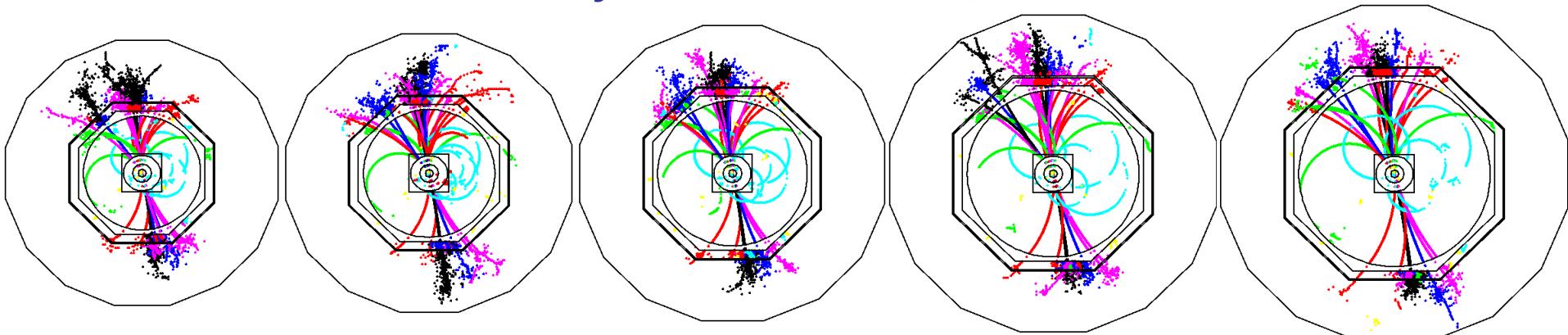
All: 5x5 mm<sup>2</sup> ECAL seg  
30x30 mm<sup>2</sup> HCAL seg

- ★ In addition, study performance as function of B and R starting near to LDCPrime parameters

Test	Change	Parameters				
B and R	Model=	SiD-like	small	LDC	LDCPrime	GLD
B-field	B =	2.5 T	3.0 T	3.5 T	4.0 T	4.5 T
Radius	R <sub>ECAL</sub> =	1280 mm	1420 mm	1600 mm	1820 mm	2020 mm

# Radius

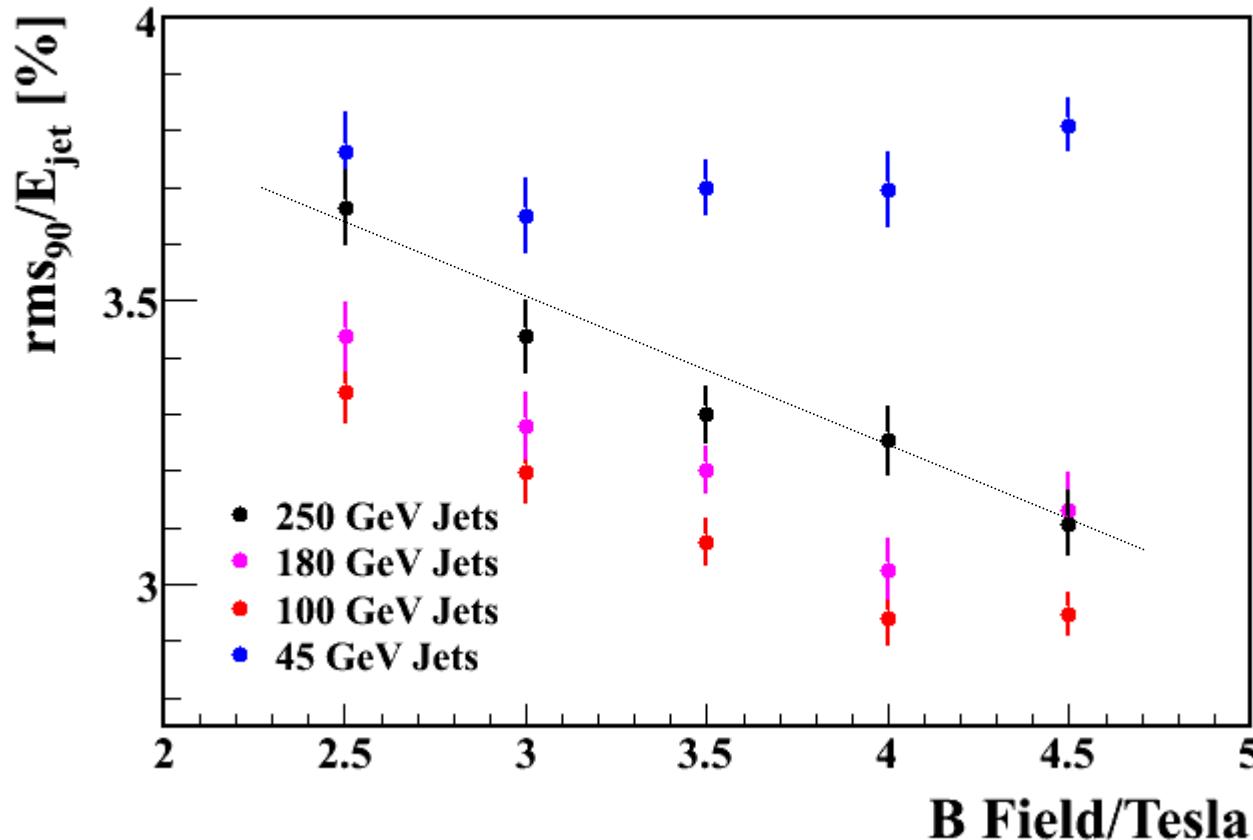
★ Start from LDCPrime – vary ECAL inner radius, fixed TPC aspect ratio



★ LDC → LDCPrime → LDC4GLD :  
▪ ~10 % variation

# B-field

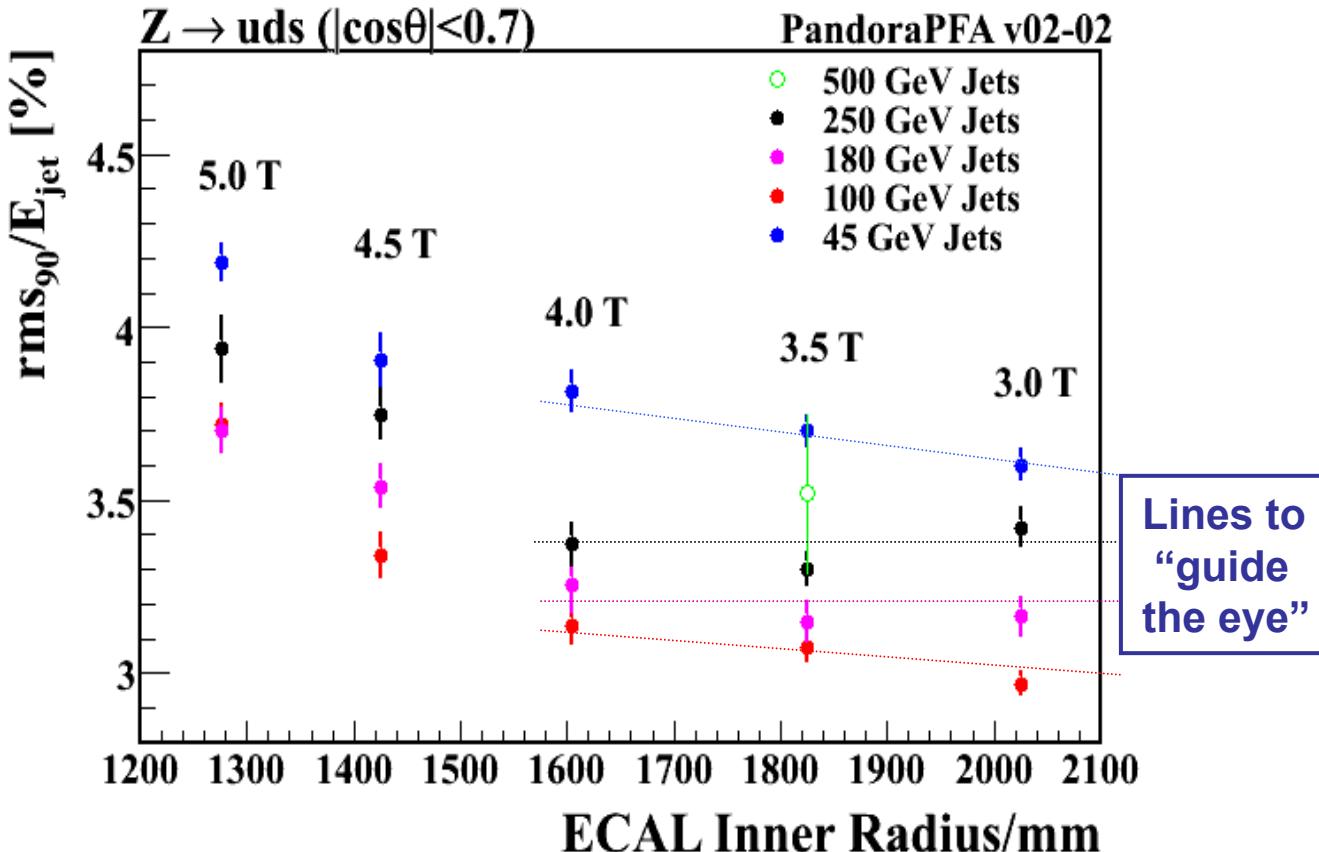
- ★ Start from **LDCPrime** – fix geometry, vary B-field



- ★ As expected, no dependence for 45 GeV jets (not dominated by confusion)
- ★ For higher energies, higher field helps, e.g.
  - At 500 GeV going from 3.0 T → 4.0 T : ~ 10 % improvement in resolution

# LDC vs LDCPrime vs LDC4GLD

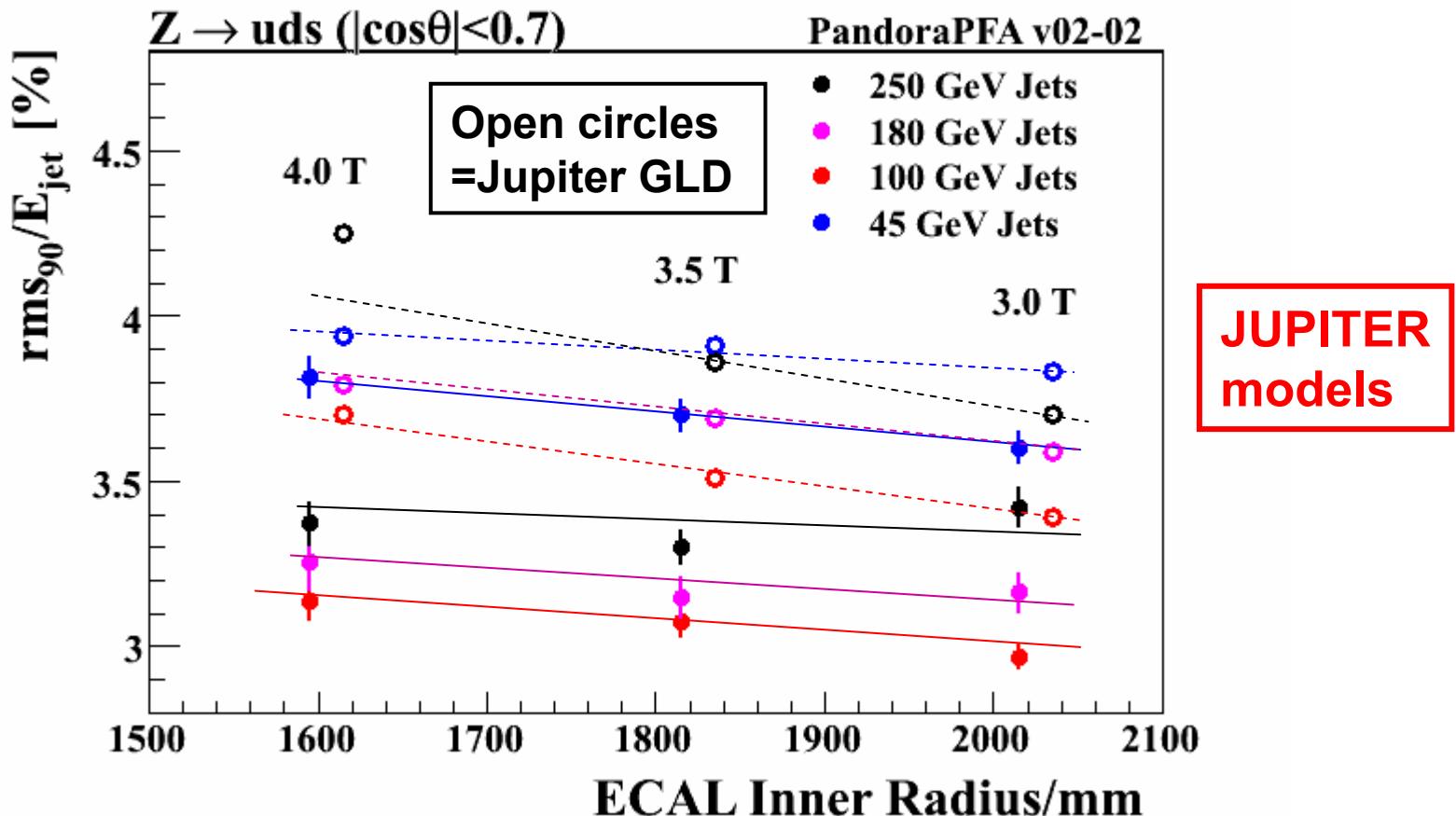
## ★ Direct Comparison of LDC, LDCPrime and GLD



★ In terms of jet energy resolution: LDC ≈ LDCPrime ≈ “LDC4GLD”

# GLD vs GLDPrime vs J4LDC

★ Can compare with similar J4LDC, GLDPrime, GLD studies (Taikan Suehara)



★ In terms of jet energy resolution: **GLDPrime ≈ “GLD”**  
: J4LDC worse but thin HCAL

# B vs. R Interpretation

- ★ All results shown are **fairly well described by (best fit)**

$$\frac{\sigma_E}{E} = \frac{0.021}{\sqrt{E}} \oplus 0.01 \oplus 0.02 \left( \frac{R}{1825} \right)^{-1.0} \left( \frac{B}{3.5} \right)^{-0.35} \left( \frac{E}{100} \right)^{+0.4}$$

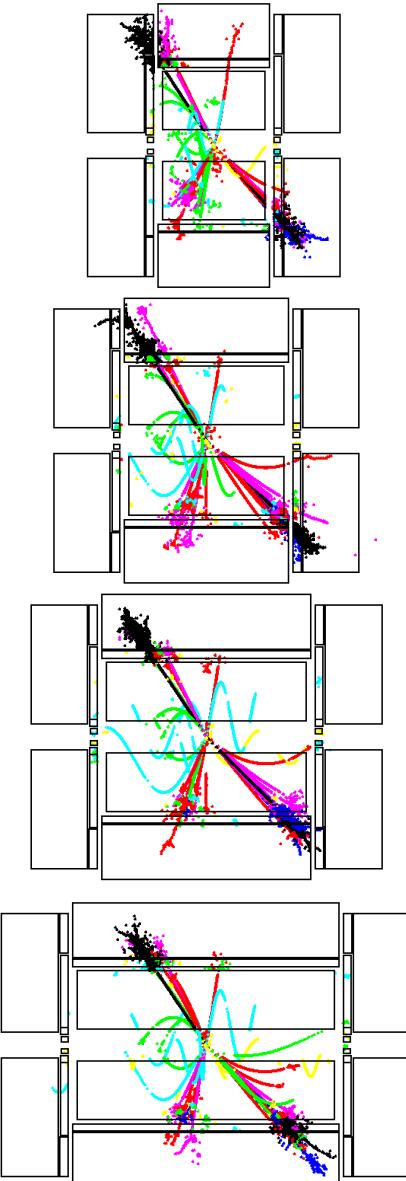
Resolution   Tracking/Leakage/Fragments   Confusion

- ★ **R** is more important than **B**
- ★ Use parameterisation for comparison of LDC, LDCPrime, LDC4GLD

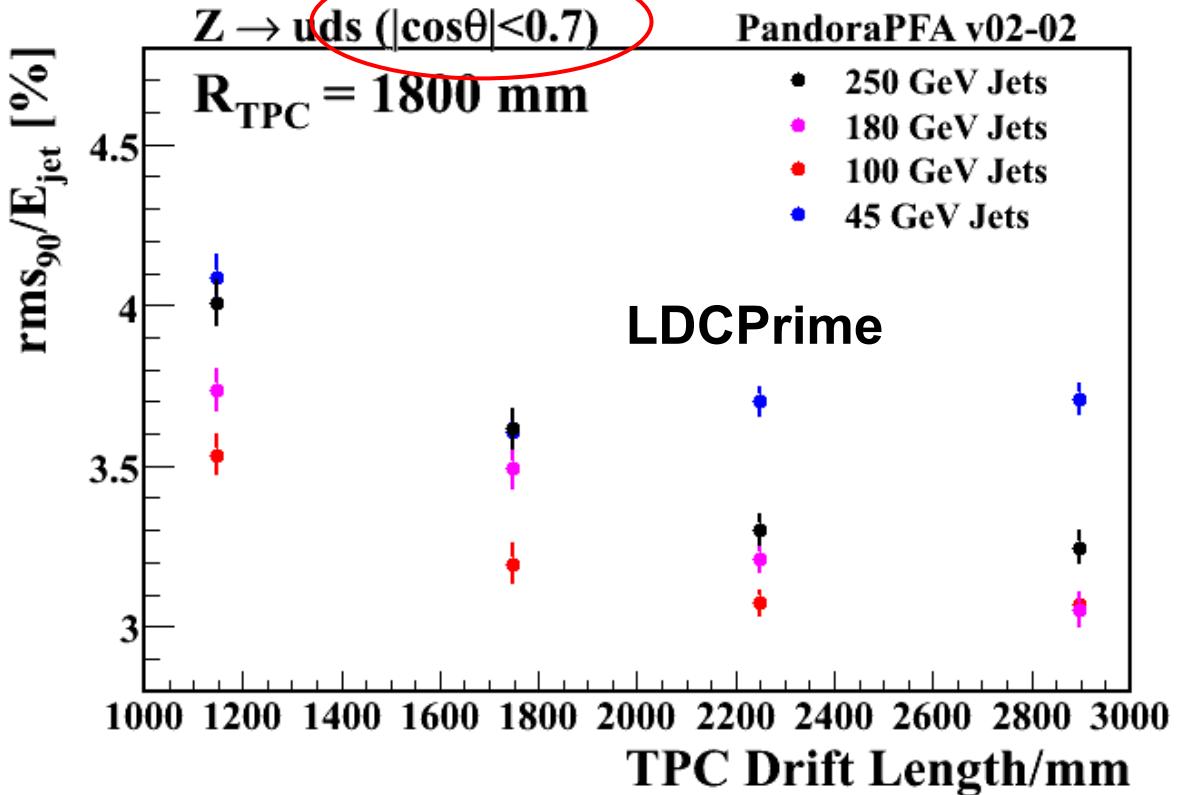
Relative to LDCPrime	Confusion	Relative $\sigma_E/E$ vs $E_{JET}/\text{GeV}$			
		45	100	180	250
LDC	1.06	1.02	1.03	1.05	1.06
LDCPrime	1.00	1.00	1.00	1.00	1.00
LDC4GLD	0.95	0.99	0.98	0.97	0.96

- ➡
- LDC4GLD slightly (< 4 %) better than LDCPrime
  - But LDC, LDCPrime, LDC4GLD differences are small

# Optimisation: ③TPC Aspect Ratio

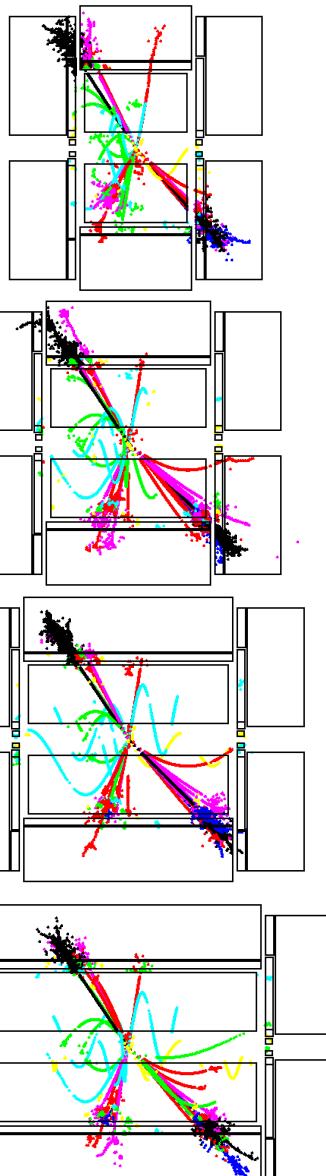


★ First: look at “central” performance

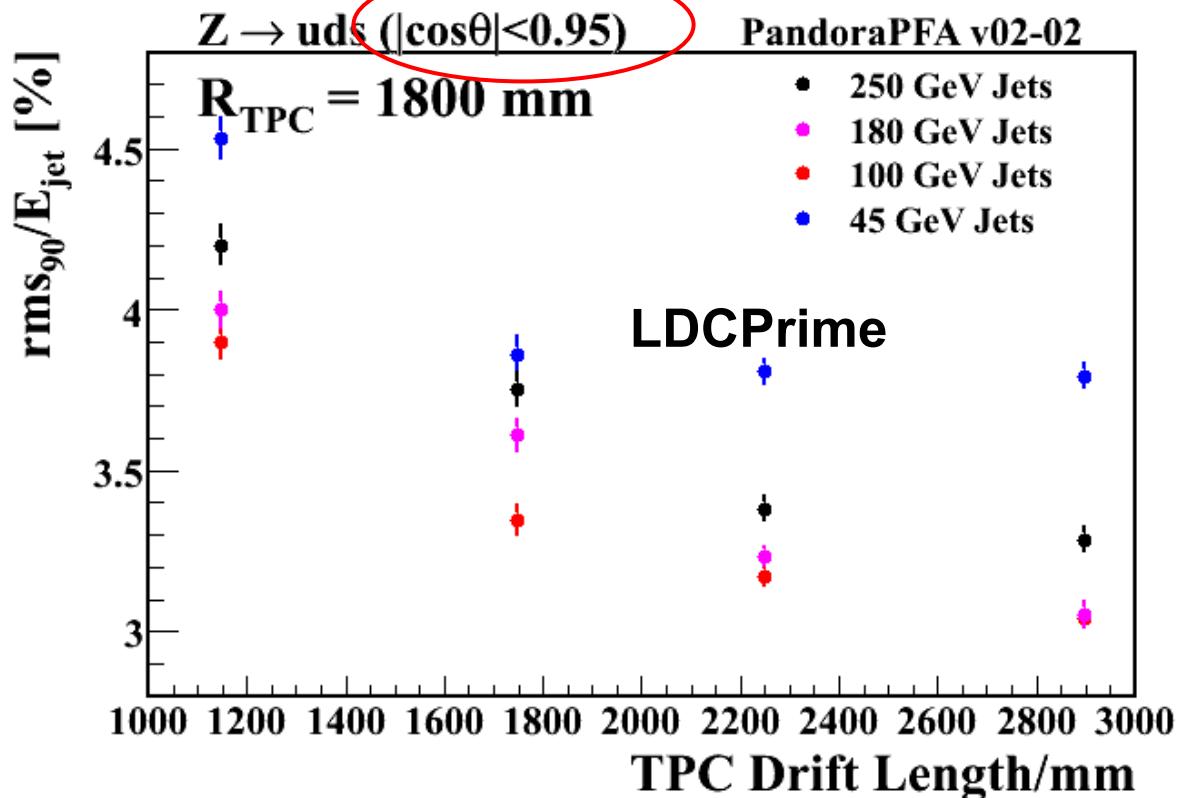


- ★ For reasonable values – little variation in PFlow perf.
- ★ But also need to consider full acceptance

# TPC Aspect Ratio cont.

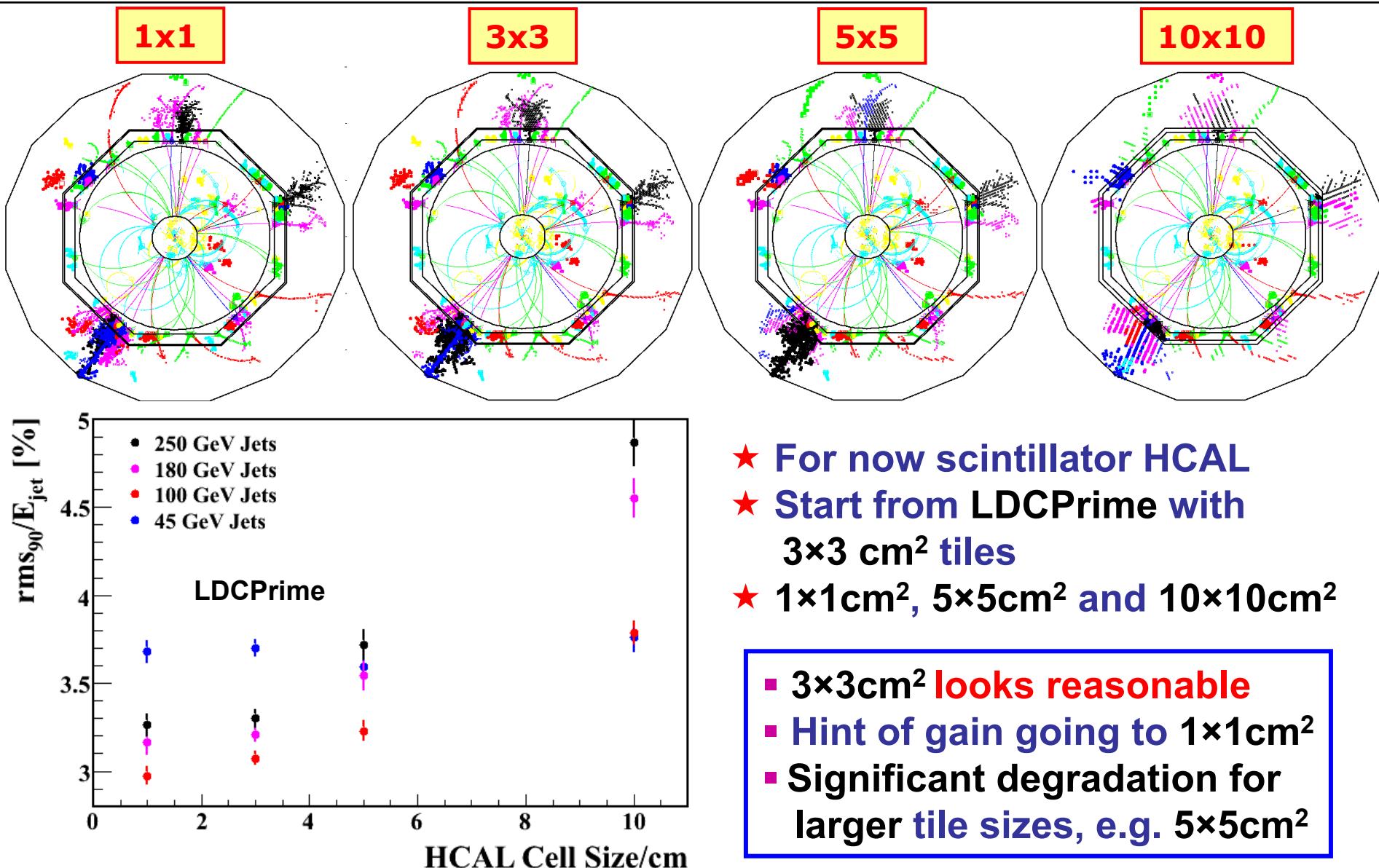


★ Next: look at “full acceptance” performance



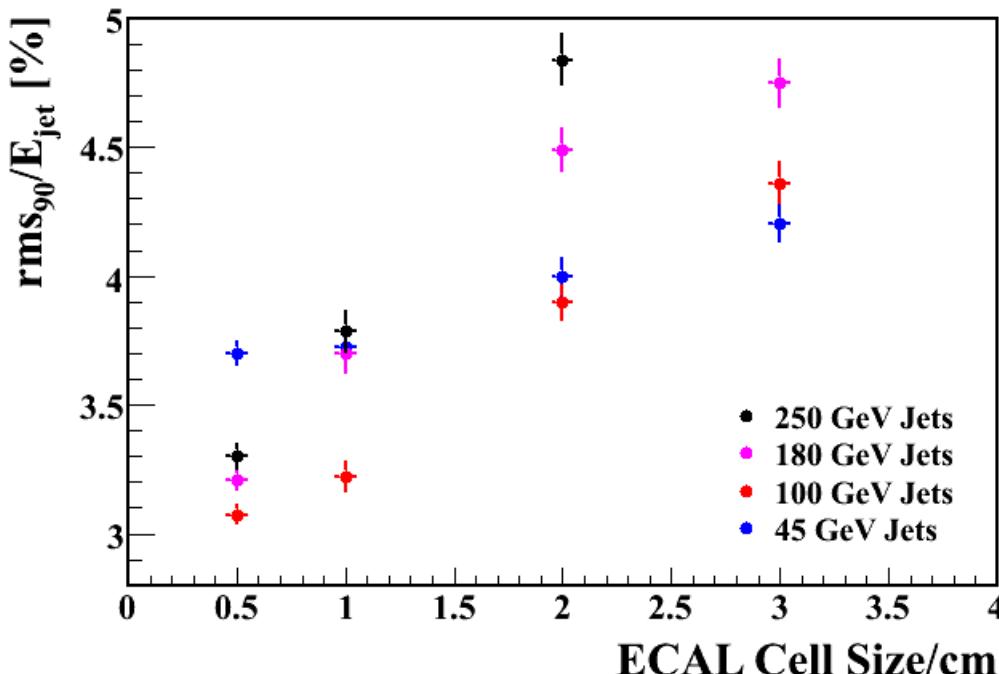
★ Little advantage in making TPC longer  
★ Significant disadvantage in making it shorter

# Optimisation: ④ HCAL Segmentation



# Optimisation: ⑤ ECAL Segmentation

- ★ Start from LDCPrime with  $5 \times 5 \text{ mm}^2$  SiW ECAL pixel size
- ★ Investigate  $10 \times 10 \text{ mm}^2$ ,  $20 \times 20 \text{ mm}^2$  and  $30 \times 30 \text{ mm}^2$ 
  - Note: required changes in PandoraPFA clustering parameters



- ★ Performance is a **strong function** of pixel size
- ★ Probably rules out segmentation of  $>10 \times 10 \text{ mm}^2$  !!!



Is latest version of PandoraPFA optimal for larger pixels ?

- no obvious problems seen yet...

- ★ What changes when going from  $5\times 5 \text{ mm}^2$  to  $10\times 10 \text{ mm}^2$  ?
  - Use “perfect” reco algorithms

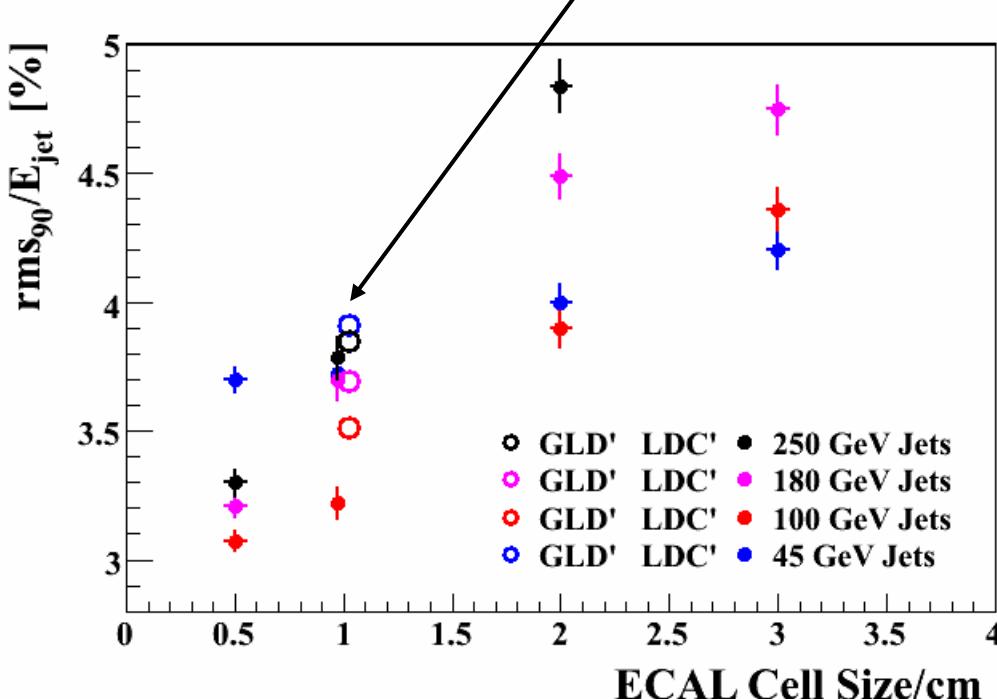
	$\sigma_E/E$	
	$5\times 5 \text{ mm}^2$	$10\times 10 \text{ mm}^2$
PandoraPFA	3.2 %	3.72 %
+CheatedTracks	3.1 %	3.55 %
+CheatedPhotons	2.7 %	3.06 %
+CheatedNeutralHs	2.1 %	2.39 %
+PerfectFragRem	2.1 %	2.29 %
PerfectPFA	1.7 %	2.07 %

180 GeV Jets	$\sigma_E/E$	
	$5\times 5 \text{ mm}^2$	$10\times 10 \text{ mm}^2$
<b>Resolution</b>	<b>1.5 %</b>	<b>1.5 %</b>
<b>Leakage</b>	<b>0.8 %</b>	<b>0.8 %</b>
<b>FullTracking</b>	<b>1.0 %</b>	<b>1.1 %</b>
<b>“missed” photons</b>	<b>1.4 %</b>	<b>1.8 %</b>
<b>“missed neutrals”</b>	<b>1.7 %</b>	<b>1.9 %</b>
<b>Charged fragments</b>	<b>0.4 %</b>	<b>0.7 %</b>
<b>Other</b>	<b>1.7 %</b>	<b>2.1 %</b>

- ★ Confusion (particularly in photon reconstruction) increases
- ★ Looks reasonable, but needs checking

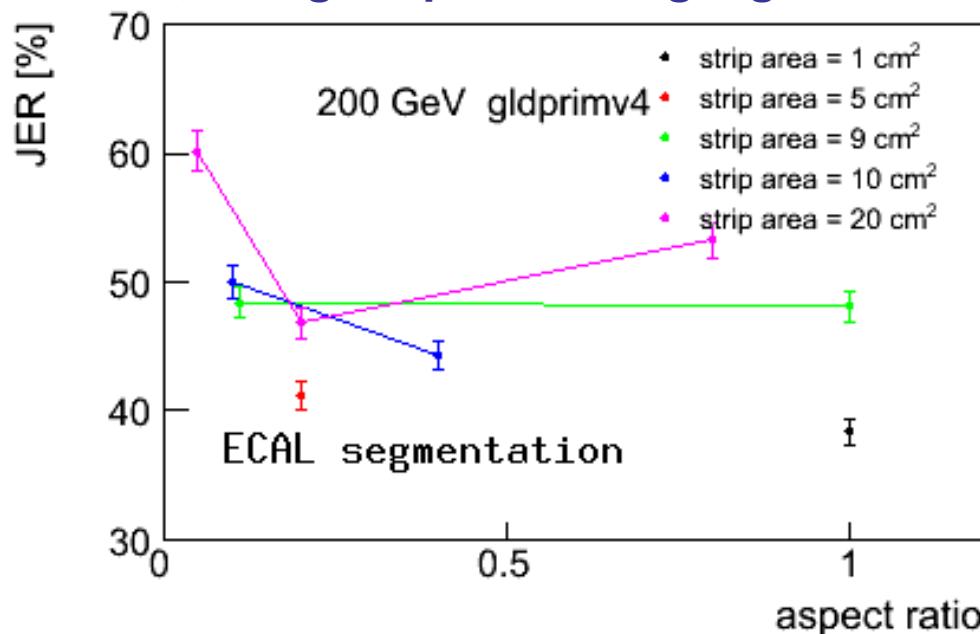
# Optimisation: ⑥ LDCPrime vs GLDPrime

- ★ ECAL segmentation dependence probably explains main differences between GLDPrime and LDCPrime PFA performance
- ★ GLD simulation “assumes”  $10 \times 10 \text{ mm}^2$  ECAL scint. tiles



- ★ For 180 GeV and 250 GeV jets obtain essentially same performance with LDCPrime and GLDPrime for  $10 \times 10 \text{ mm}^2$  segmentation
- ★ Small residual differences due to tracking (optimised for LDC) ?

- ★ Appears that  $5 \times 5 \text{ mm}^2$  is one reason why GLDPrime PFlow performance is somewhat worse than LDCPrime
- ★ Although Jupiter GLDPrime simulation uses  $10 \times 10 \text{ mm}^2$  scintillator tiles rather than strips
- ★ Studied by D. Jeans, using strip clustering e.g.

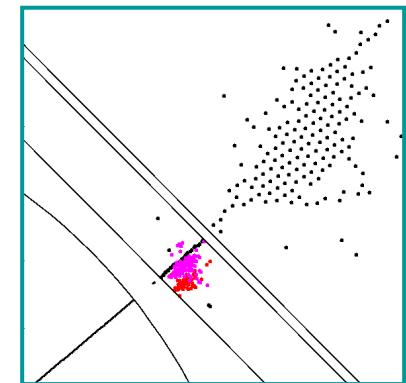
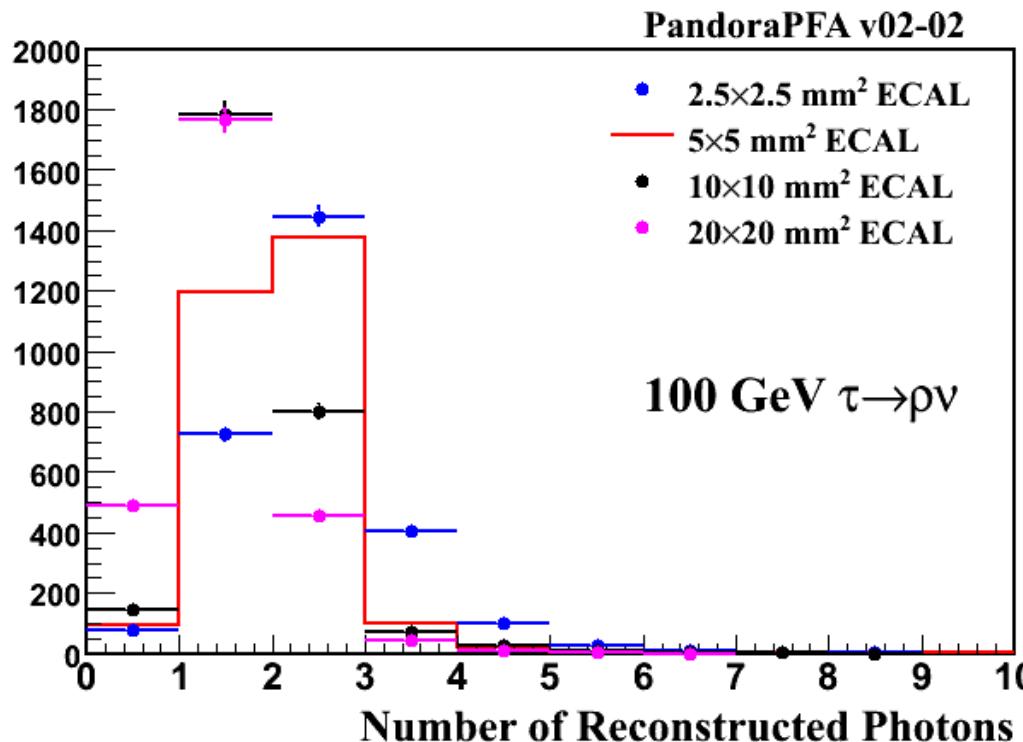


- ★ Impressive results – crossed strips of  $1 \times 5 \text{ cm}^2$  approach  $1 \times 1 \text{ cm}^2$  perf.
- ★ What about higher energy jets when confusion more important ?

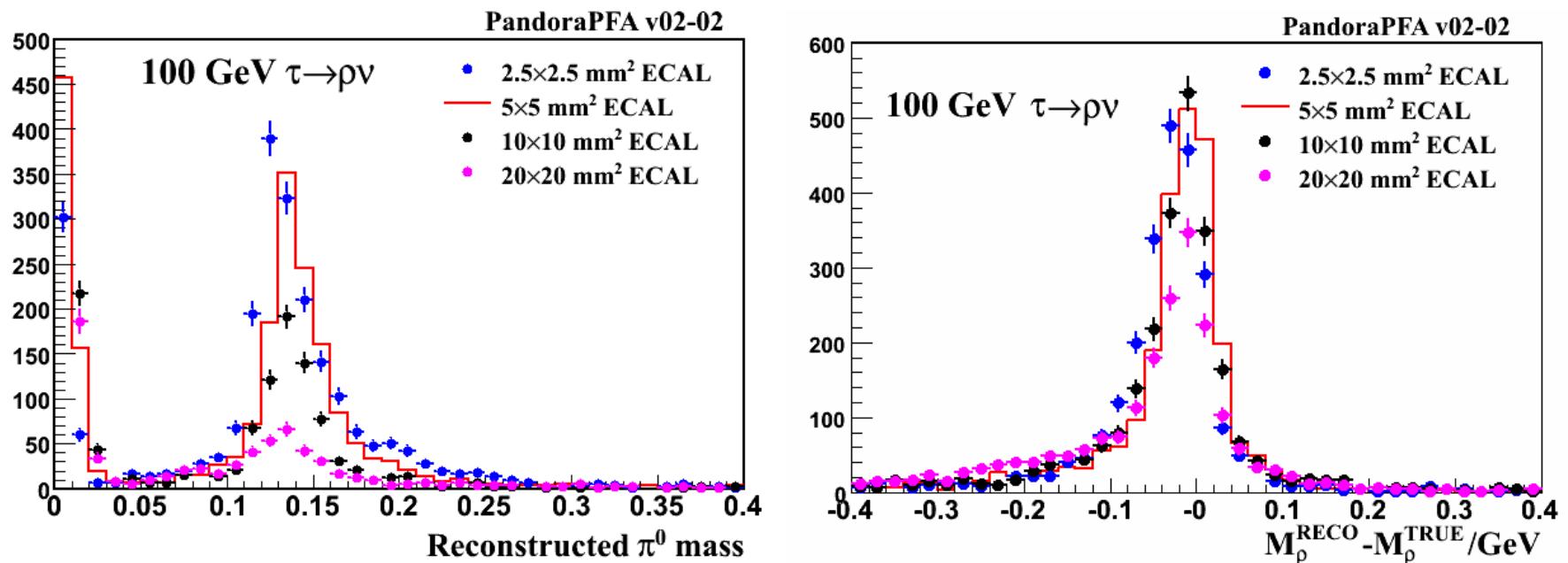
**Opinion : strip concept not yet proven**

# ECAL Segmentation and taus

- ★ Tau reconstruction studies for LDCPrime, GLD, GLDPrime, and J4LDC will be presented by Taikan tomorrow
- ★ Here, vary ECAL segmentation and look at  $\tau^- \rightarrow \rho^- \nu_\tau \rightarrow \pi^+ \pi^0 \nu_\tau$
- ★ Generate single 100 GeV and 250 GeV taus
- ★ Look at reconstructed PFOs  
e.g. Number of photons ( $E > 1\text{GeV}$ )



★ Mass distributions:  $\tau^- \rightarrow \rho^- \nu_\tau \rightarrow \pi^+ \pi^0 \nu_\tau$



- ★ Studies preliminary
- ★ But clear advantages in smaller segmentation
- ★ See Taikan's talk for physics oriented discussion

# 5 Conclusions

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★Over to you....