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Progress on CALICE MAPS detector simulations:

- S/N analysis for recent results
- Optimization: discussions & conclusions
- Conclusions

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S/N @ 150 ns can be increased by increasing the threshold. This reduces the effective pixel area (however it could be 'recovered' by the n layers)



Simulations for 3.6 in progress. However, achieving a S/N exceeding 10 for a reasonable pixel size seems to be very difficult with the current layout 3

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4 diodes Layout optimization

6 diodes

8 diodes

q Improved diodes placement (minimum circle covering)

q The approach is to arrange the diodes within the square (pixel) to minimize the maximum distance from any point within the square to any collecting diode

 ${\rm q}\,$  Solutions available for some tens of diodes

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Nr <sub>diodes</sub> Size(μ)	4	6	8
0.9	2.54;17.2	3.81;14.55	5.08;12.55
1.8	10.17;16.75	15.26;14.1	20.35;12.1
3.6	40.7;15.87	61.06;13.2	81.41;11.2

Collecting area ( $\mu^2$ ) and maximum collecting distance ( $\mu$ ) for 4,6,8 diodes layout

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8 Diodes layout



q

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#### Conclusions

- Increased diodes size to 1.8 x 1.8 μm<sup>2</sup> significantly improves charge collection performances.
- S/N achievable depends also on the % of area loss, but reasonable value seems to be ~ 4
- Increasing the diode size will help, but it is unlikely that S/N can exceed 10



#### Next step:

- g Improvement in diode layout (i.e. 3.6 version and more diodes )
- q To improve reliability of simulations (see above) it is strongly advisable to obtain process information

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- Addenda: layout coordinates
- 8 diodes coordinates:



	10.45;42. 2		39.55;42. 2	
		25;37.65		
8.95;25				41.05;25
		25;12.35		
	10.45;7.9		39.55;7.9	